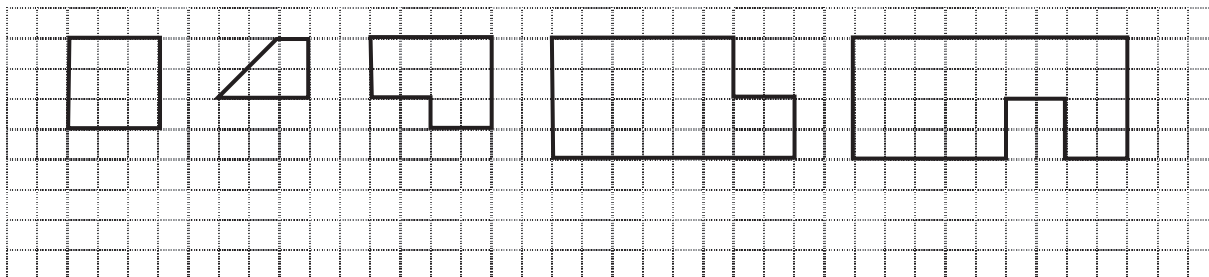


Spazi e moviment

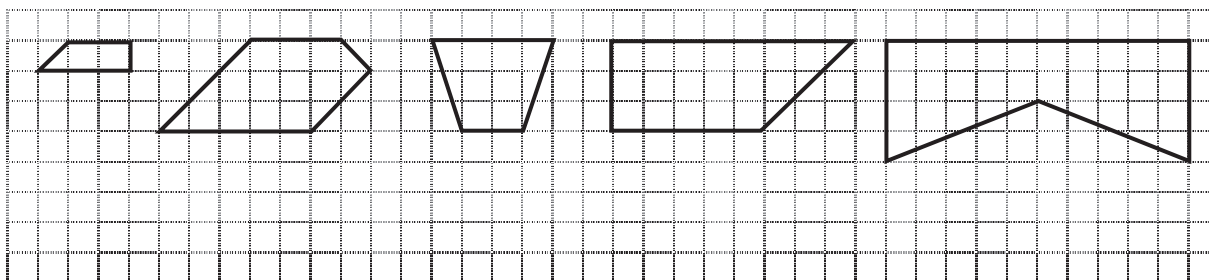
•

Cons quadrels dumbran las surfatschas dallas figuras?



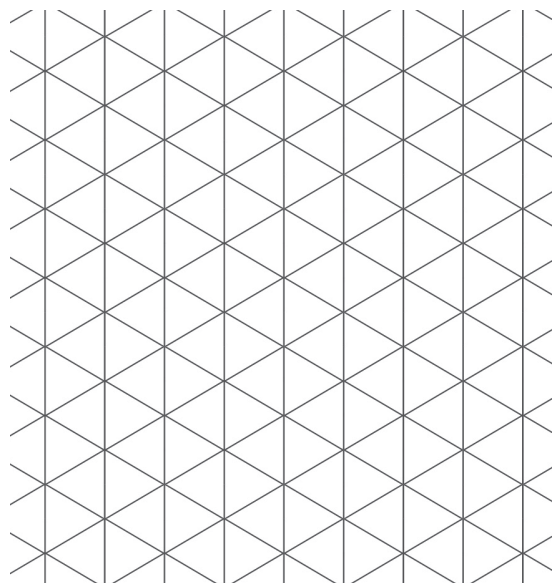
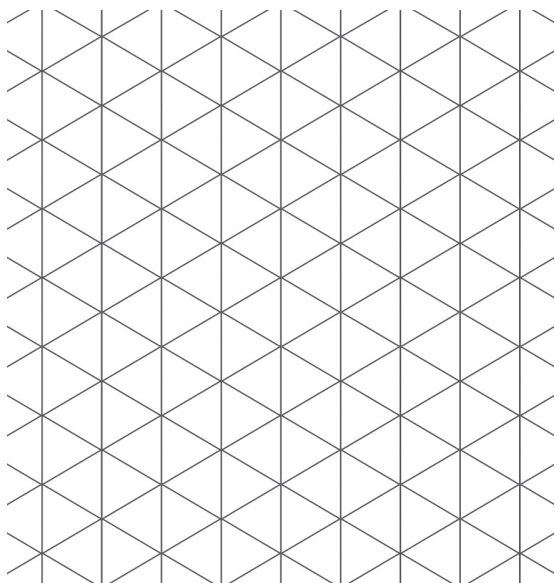
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Cons quadrels dumbran las surfatschas dallas figuras?

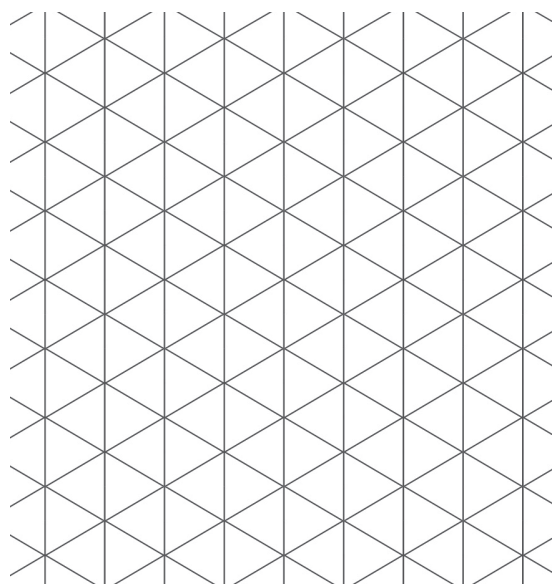
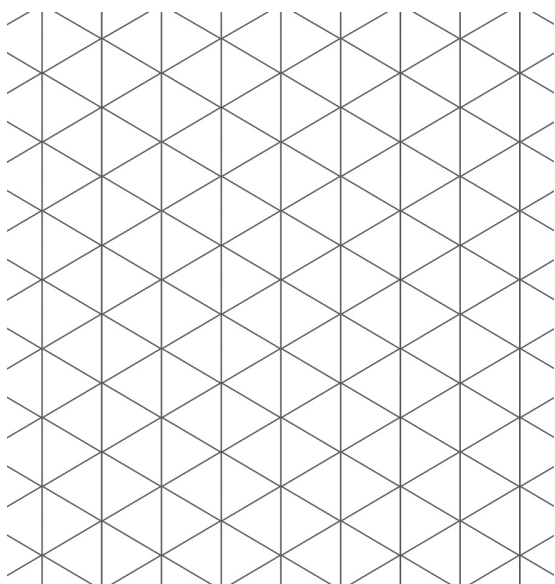


●/●●

Dessegna parchets cun quadranghels.



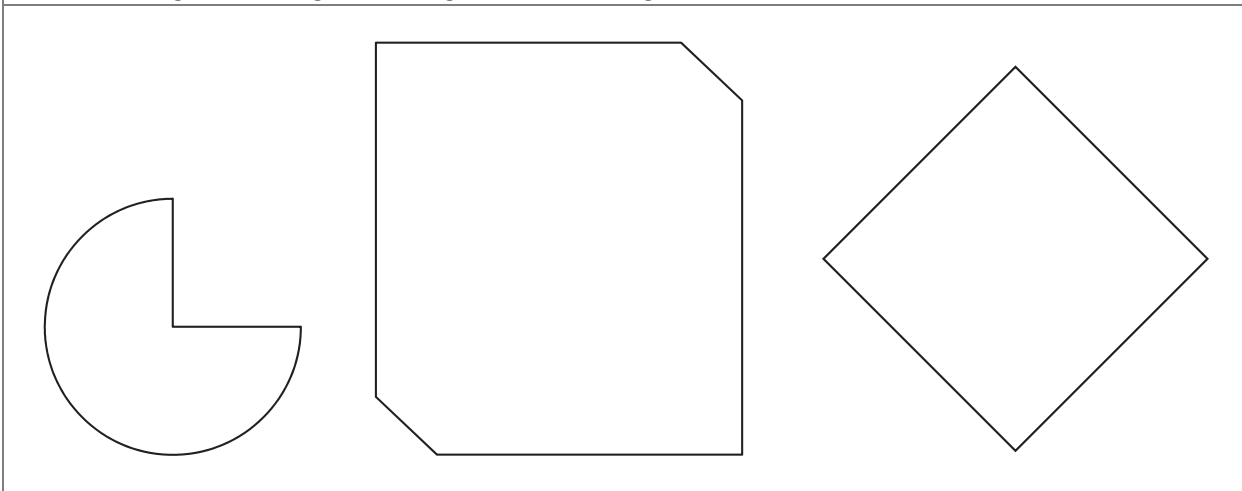
Dessegna parchets cun trianghels.



Lingias

•

Anfla ils anghels dretgs ellas figuras e dessegna en els.



••

Declara l'expressiun «anghel dretg».

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Fuormas

•

Dessegn cul cerchel in rudi ...

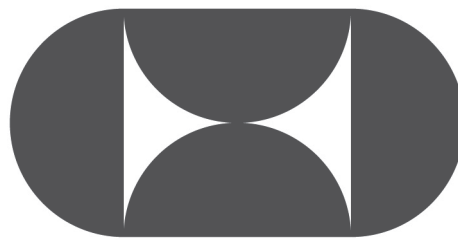
... cul radius da 2 cm.

... cul radius da 2 cm 5 mm.

... cul radius da 3 cm.

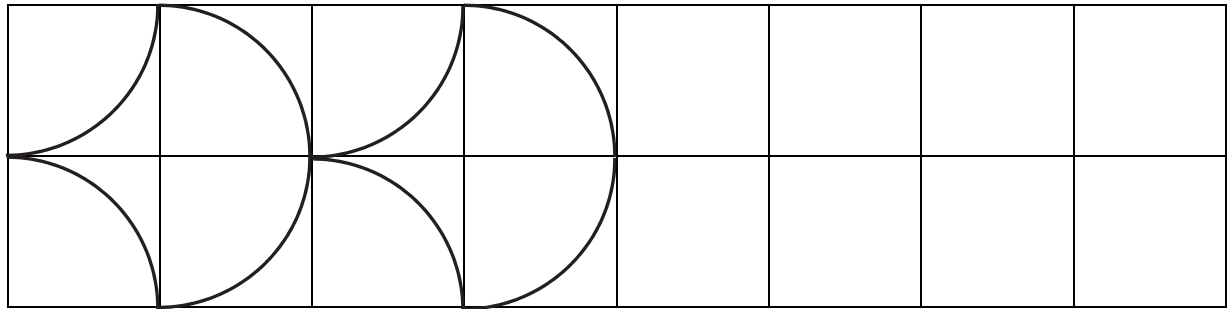
••

Dessegna cul cerchel e geotrianghel. Mesira ils tschancuns cul geotrianghel.



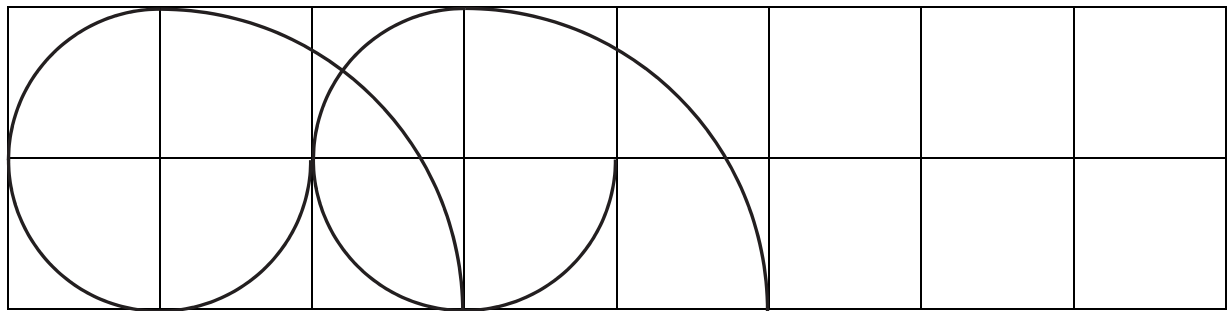
•

Cuntinuescha cul cerchel.



••

Cuntinuescha cul cerchel.



Corps

•

Noda duas caussas che vesan ora sco in heighel.

.....

••

Noda tschun caussas che vesan ora sco in heighel.

.....

.....

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Fai in rudi entuorn tut ils heighels.



••

Tgei han piramidas e heighels communablamein? Tgei differenziescha
piramidas e heighels?



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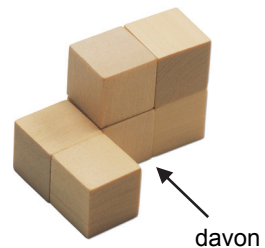
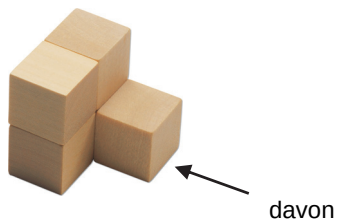
.....

Plans

•

Tschenta ils cubus sco il dessegn.

Dessegna igl edificu da surengiu e da tuttas quater varts.



da surengiu

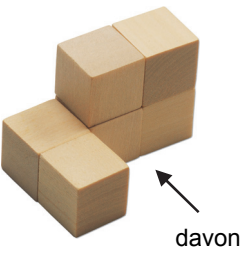
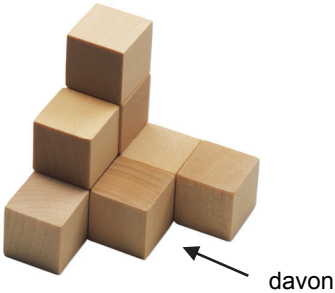
da davon

da dretg

da davos

da seniester

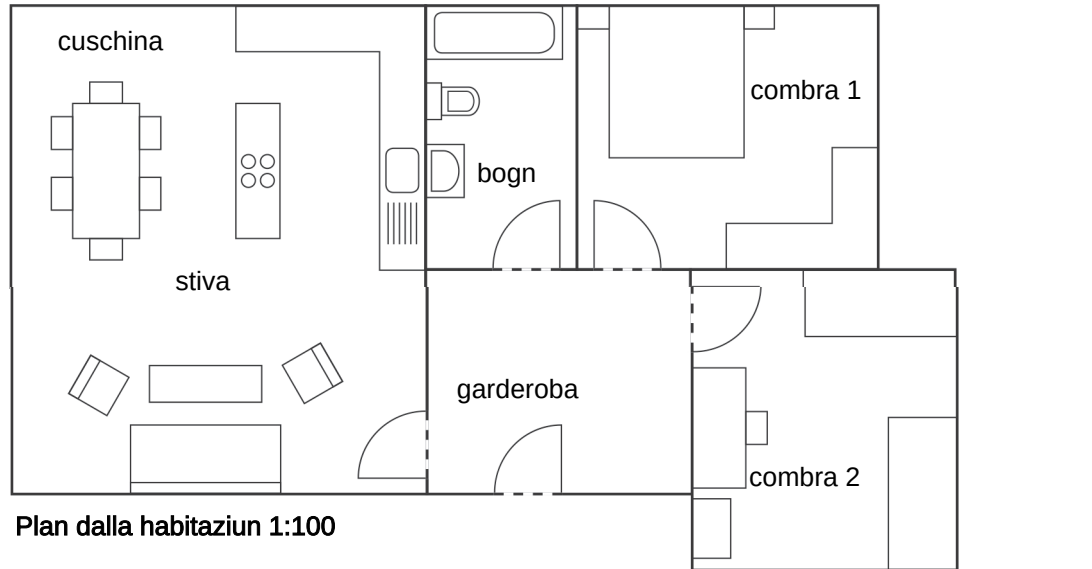
••

Dessegna igl edificci da surengiu e da tuttas quater varts.		
		
da surengiu		
da davon		
da dretg		
da davos		
da seniester		



Mesira differentas mobílias e quenta lur grondezia en la realidat.

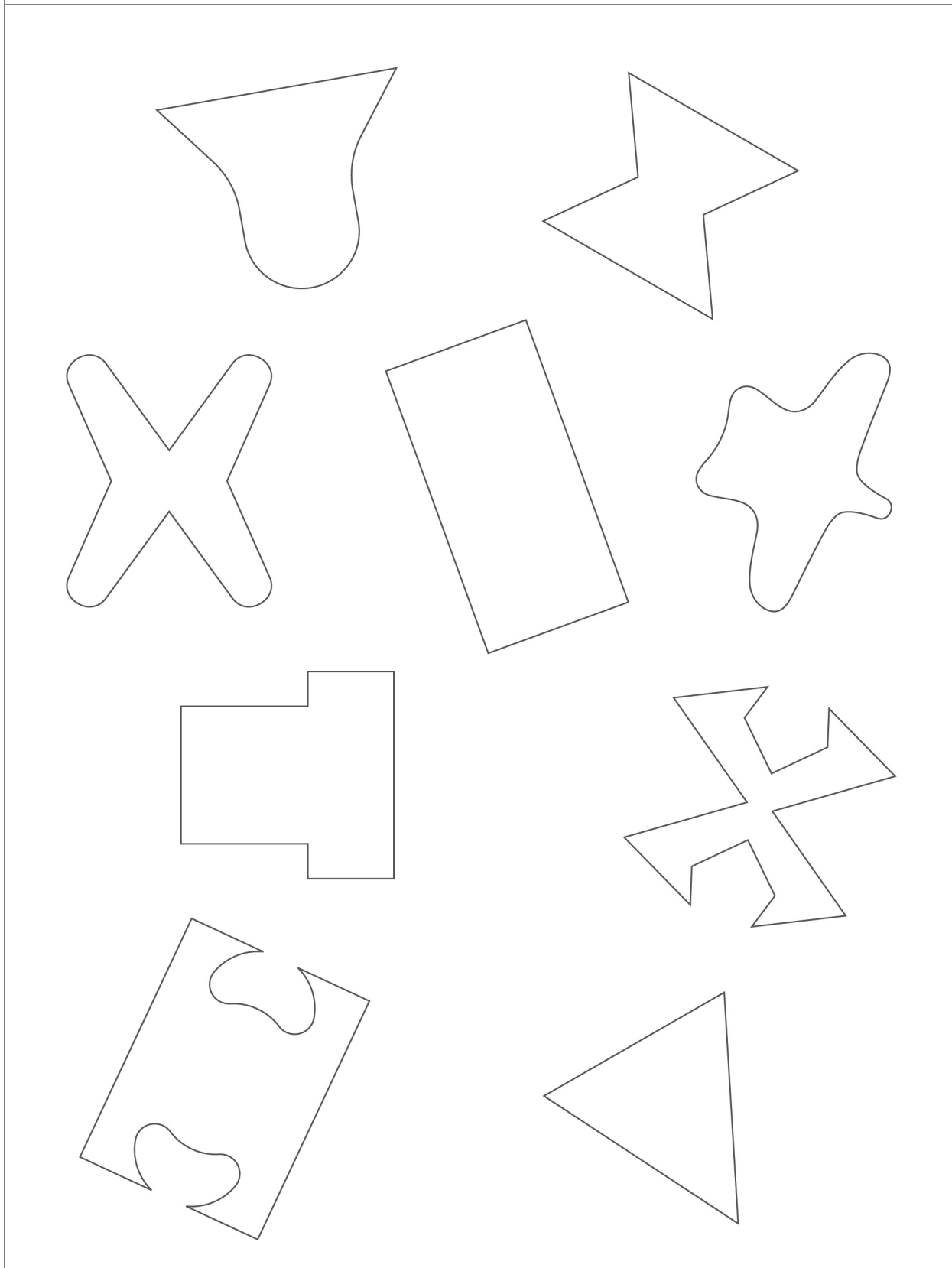
Plan dalla abitaziun 1:100

This image shows a single sheet of white paper with horizontal ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins, text, or other markings on the paper.

Simmetria

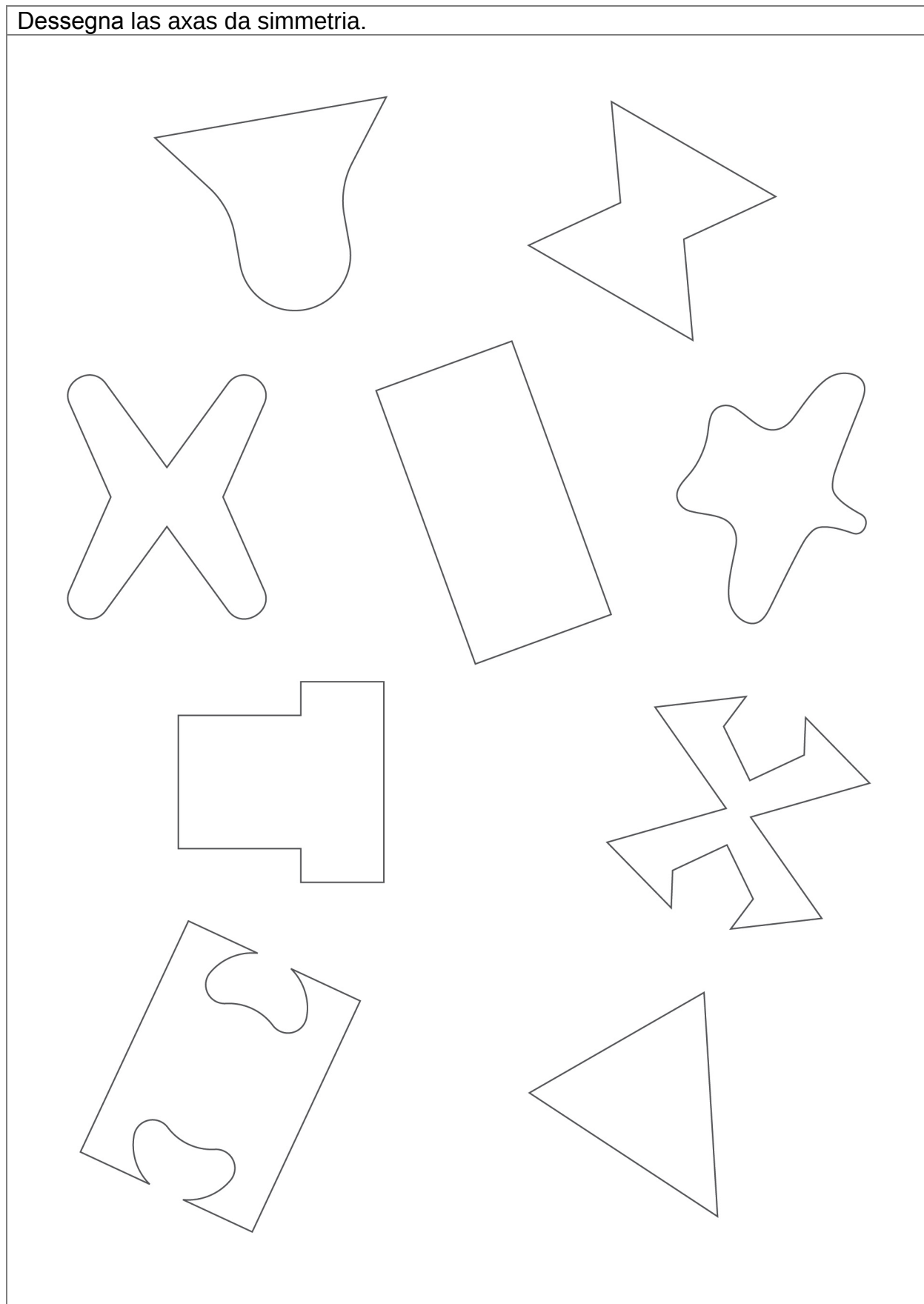
•

Dessegna las axas da simmetria. Ti sas duvrrar il spieghel ni miezspieghel



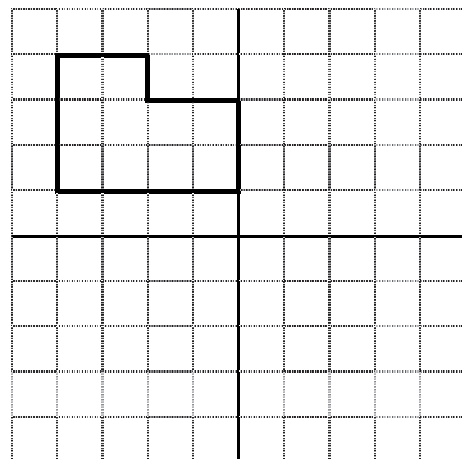
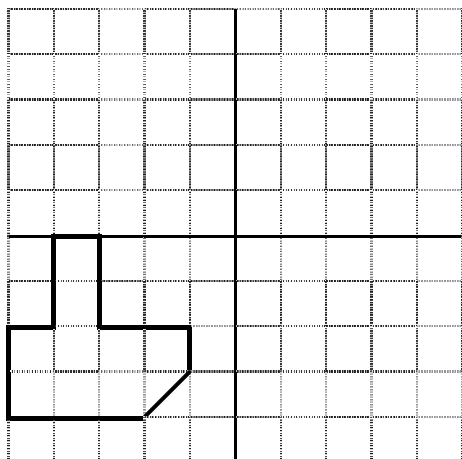
••

Dessegna las axes da simmetria.



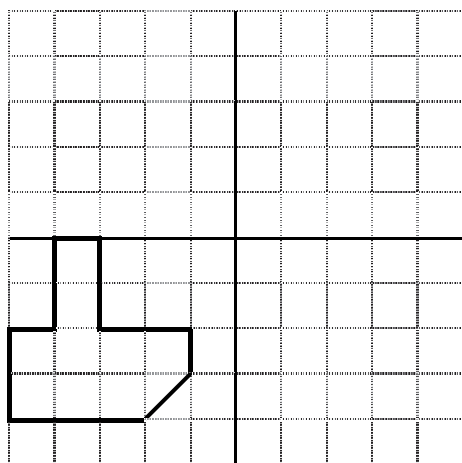
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Reflectescha las figuras vid las duas gradas.

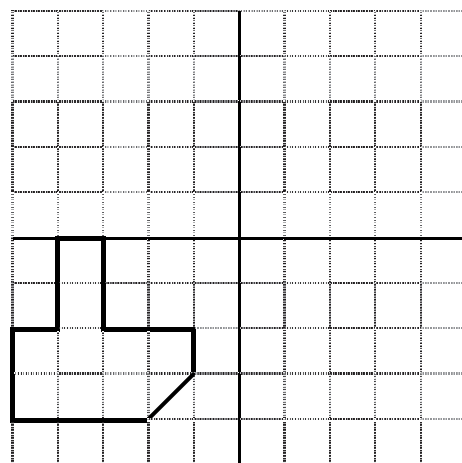


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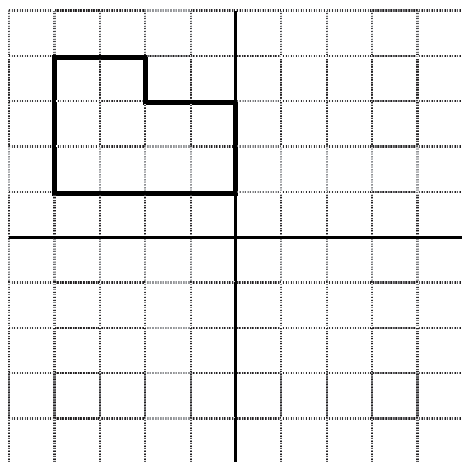
Reflectescha e volva las figuras.



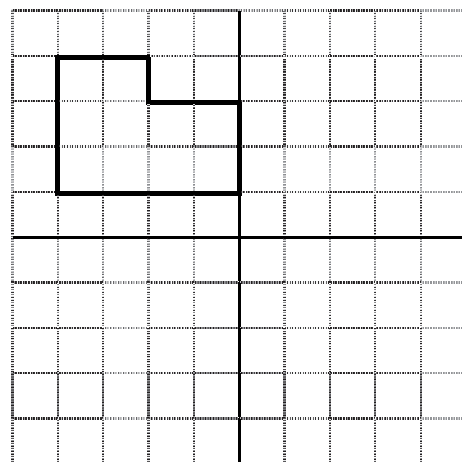
reflectar



volver



reflectar



volver